

## ServoyCommons - Defect #114

### .servoy file requires a password on import

08/03/2010 08:26 PM - David Workman

<b>Status:</b>	Resolved	<b>Start date:</b>	08/03/2010
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Browser (if web client):</b>			
<b>Description</b>			
My guess has something to do with Patrick's comment here: <a href="http://www.servoymagazine.com/home/2010/06/tips-rename-application-or-module.html">http://www.servoymagazine.com/home/2010/06/tips-rename-application-or-module.html</a>			

#### History

**#1 - 08/04/2010 06:37 PM - Sean Devlin**

- Status changed from New to Resolved

**#2 - 08/04/2010 06:37 PM - Sean Devlin**

- Status changed from Resolved to Feedback

**#3 - 08/04/2010 06:39 PM - Sean Devlin**

- Status changed from Feedback to Resolved

I posted the password in the news item (Redmine doesn't let you post too much in the file section itself)

<http://www.servoyforge.net/projects/servoy-commons/news>

The password is: servoy