

ServoyForge (the website) - Defect #35

onDataChange difference Windows versus OSX

06/25/2010 11:54 AM - Harjo Kompagnie

Status: Closed	Start date: 06/25/2010
Priority: High	Due date:
Assignee:	% Done: 100%
Category: core	Estimated time: 0.00 hour
Target version:	
Browser (if web client):	

Description

Filed also as case: 298433, but I don't think Servoy sees the prio in this one, because no-one is working on MAC there.

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This has been the case from the beginning of Servoy.

Can anything be done on the difference of behaviour of the onDataChange Event, on Windows versus OSX?

on Windows, the onDataChange is fired when you hit ENTER or TAB. on OSX it is only fired when you hit TAB. So for OSX we mostly set the same method onAction also, but this fires the methods two times than.... (onAction & onDataChange)

Can there anything be done, that on OSX also ENTER key, will fire the onDataChange method?

Could someone, have a look, and try or sees a workaround??

History

#1 - 06/27/2010 09:22 PM - Patrick Talbot

- Assignee deleted (Patrick Talbot)

#2 - 06/28/2010 01:58 PM - Robert Ivens

- Status changed from New to Closed

- % Done changed from 0 to 100

This seems to be fixed in the last Apple Java updates.

I tested it with Servoy 3.5.10 and 5.1.4 under Java 1.6.0_20 (Mac OS X) and hitting enter/return will trigger the onDataChange (as it should)