

Dialogs module - Defect #536

globals.DIALOGS.setDialogHeight() breaks buttons

07/23/2012 02:10 PM - Tony Stewart

Status:	Closed	Start date:	07/23/2012
Priority:	Normal	Due date:	
Assignee:	Robert Ivens	% Done:	100%
Category:		Estimated time:	0.00 hour
Target version:	1.1.4		
Browser (if web client):	Chrome, Safari, Firefox		
Description			
It seems that setting globals.DIALOGS.setDialogHeight() stops the dialog buttons from working.			
globals.DIALOGS.showWarningDialog('Warning dialog test', 'A Warning of some sort ', 'Cancel', 'Do It Anyway') globals.DIALOGS.setDialogHeight(120) globals.DIALOGS.showWarningDialog('Warning dialog test', 'A Warning of some sort ', 'Cancel', 'Do It Anyway')			
Buttons in the first dialog work, buttons in the second dialog don't.			
Related issues:			
Related to Dialogs module - Defect #539: globals.DIALOGS.setDialogHeight() br...			Closed 07/27/2012

History

#1 - 07/27/2012 11:58 AM - Robert Ivens

That's indeed an interesting one. I see the same in version 1.5 of the module.
It looks like it get confused with the Window object references. I will investigate a little further.

#2 - 07/27/2012 12:16 PM - Robert Ivens

- Target version set to 1.5.2

#3 - 07/27/2012 12:20 PM - Robert Ivens

- Target version changed from 1.5.2 to 1.1.4

#4 - 08/02/2012 09:59 AM - Robert Ivens

- Assignee changed from Tony Stewart to Robert Ivens

#5 - 12/04/2012 09:05 PM - Robert Ivens

- Status changed from New to Closed

- % Done changed from 0 to 100

Fixed in 1.1.4

#6 - 12/04/2012 09:06 PM - Robert Ivens

- Status changed from Closed to Resolved

#7 - 02/09/2013 10:39 PM - Robert Ivens

- Status changed from Resolved to Closed